Computer – My Computer Technology World Year 2

S Represents the static content

i Represents the interactive content

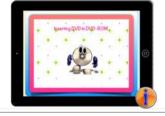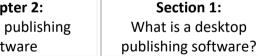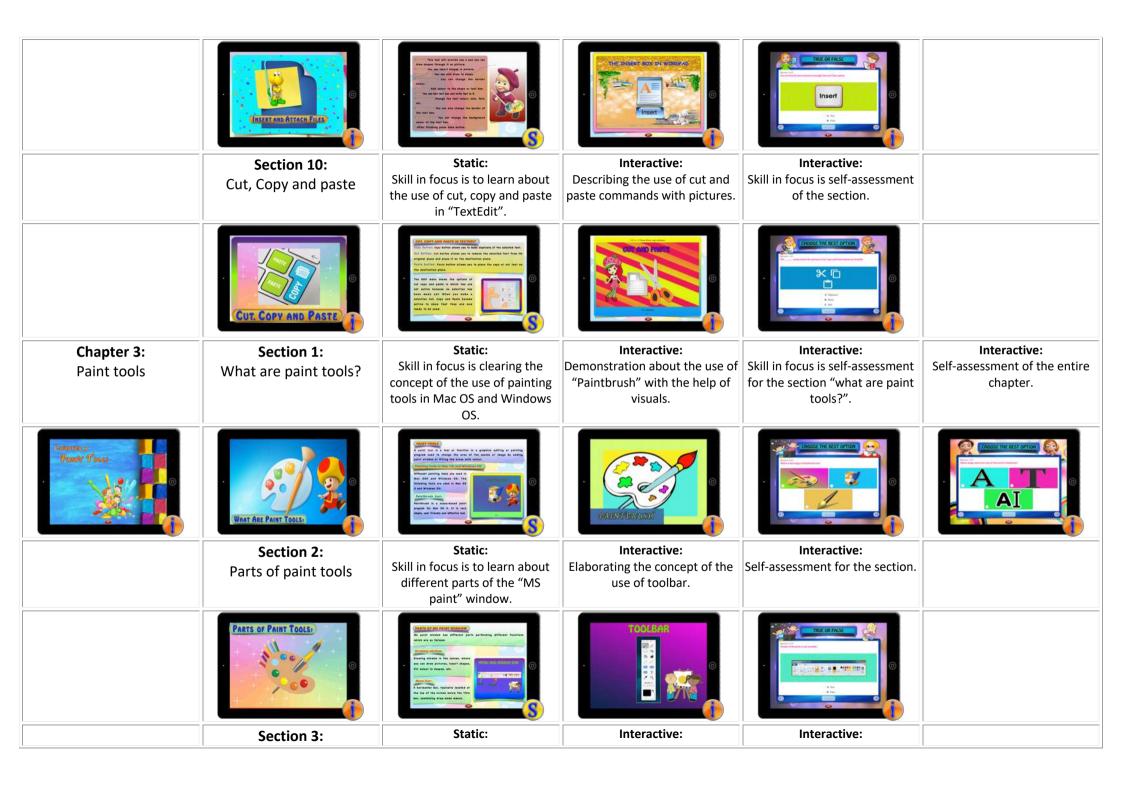| Chapter 1: Basic computer hardware	Section 1: Introduction to computer hardware	Static: Explaining computer hardware including its parts.	Interactive: Skill in focus is to learn and define basic computer hardware.	Interactive: Skill-assessment for the section	Interactive: Self-assessment of the entire chapter.
	Section 2: Parts of computer hardware	Static: Explaining CDS, CD-ROM and their uses.	Interactive: Skill in focus is to know about the functions and usage of computer hardware.	Interactive: Skill in focus is self-assessment.	
Chapter 2: Desktop publishing software	Section 1: What is a desktop publishing software?	Static: Explaining desktop publishing software and text editing.	Interactive: Skill in focus is to learn about desktop publishing software.	Interactive: Self-assessment of the section.	Interactive: Self-assessment of the complete chapter.
	Section 2: Opening a program	Static: Skill in focus is learning the methods of opening "TextEdit" program.	Interactive: Demonstrating the methods of opening different programs.	Interactive: Self-assessment for opening a program.	

	Section 3: Parts of a program	**Static:** Skill in focus is to learn about parts of "TextEdit" program.	**Interactive:** Explaining parts of a program.	**Interactive:** Skill in focus is self-assessment.	
	Section 4: Start typing	**Static:** Skill in focus is to learn about delete, enter, shift and arrow keys.	**Interactive:** Illustrating the basic keys of a keyboard with the help of visualization.	**Interactive:** Self-assessment for the section "start typing".	
	Section 5: Formatting tools	**Static:** Skill in focus is to learn about the concerning change of font size and style in TextEdit program.	**Interactive:** Describing changing font style in "TextEdit" and "WordPad" with the help of examples.	**Interactive:** Self-assessment for the section in the form of true and false statements.	
	Section 6:	**Static:**	**Interactive:**	**Interactive:**	

	Typographical emphasis	Skill in focus is to learn about italic typography.	Clearing the concept of applying superscript typography.	Self-assessment of the section.
	Section 7: Text alignment	**Static:** It is about focusing the use of text aligning tools in "TextEdit" and "WordPad" programs.	**Interactive:** Explaining use of text aligning tools with the help of visuals.	**Interactive:** Skill in focus is self-assessment.
	Section 8: Undo and redo	**Static:** Skill in focus is understanding the use of undo and redo commands in "TextEdit" program.	**Interactive:** Demonstrating the use of "undo" and "redo" command with illustrations.	**Interactive:** Self-assessment for undo and redo.
	Section 9: Insert and attach files	**Static:** Skill in focus clearing the concept of attaching files in "TextEdit".	**Interactive:** demonstrating all about inserting box in "WordPad".	**Interactive:** Self-assessment for the section "insert and attach files".

	Section 10: Cut, Copy and paste	**Static:** Skill in focus is to learn about the use of cut, copy and paste in "TextEdit".	**Interactive:** Describing the use of cut and paste commands with pictures.	**Interactive:** Skill in focus is self-assessment of the section.	
Chapter 3: Paint tools	**Section 1:** What are paint tools?	**Static:** Skill in focus is clearing the concept of the use of painting tools in Mac OS and Windows OS.	**Interactive:** Demonstration about the use of "Paintbrush" with the help of visuals.	**Interactive:** Skill in focus is self-assessment for the section "what are paint tools?".	**Interactive:** Self-assessment of the entire chapter.
	Section 2: Parts of paint tools	**Static:** Skill in focus is to learn about different parts of the "MS paint" window.	**Interactive:** Elaborating the concept of the use of toolbar.	**Interactive:** Self-assessment for the section.	
	Section 3:	**Static:**	**Interactive:**	**Interactive:**	

		Title bar	Skill in focus is to learn about the title bar of "MS paint".	Illustrating the title bar of "Paintbrush".	Skill in focus is self-assessment.	
		Section 4: Menu bar	**Static:** It is about focusing the menu bar of "MS paint" and "Paintbrush".	**Interactive:** Learning about the title bar of "MS paint" and "Paintbrush" with the help of illustrations.	**Interactive:** Self-assessment for the section.	
		Section 5: Tools menu of tool bar	**Static:** Skill in focus is to learn about the concept and use of different tools of a "Paintbrush" program.	**Interactive:** Demonstrating the use of tools of "Paintbrush" with the help of visuals.	**Interactive:** Self-assessment for the section "Tools menu of tool bar".	
		Section 6: Brushes tool	**Static:** Learning the functions and use of brush and air brush tools.	**Interactive:** Describing the brushes tools in "MS paint" with illustrations.	**Interactive:** Skill in focus is self-assessment.	

	Section 7: Shapes tool	**Static:** Skill in focus is to learn about the use of ellipse and curve line tools.	**Interactive:** Explaining the shapes tools in "Paintbrush" and "MS paint" programs.	**Interactive:** Self-assessment for the section.	
	Section 8: Selection tool	**Static:** Skill in focus is to learn about the use of selection tools in Paintbrush program.	**Interactive:** Demonstrating the concept of freeform selection.	**Interactive:** Self-assessment for the section "Selection tool".	
Book review	**Glossary**				